

DAEMON PRINCE OF SLAANESH

M	T	SV	W	LD	OC	
10"	10	2+	10	6+	3	

AUFSTELLUNG

1x Daemon Prince of Slaanesh

Equipped with: Infernal cannon, ► Hellforged weapons - strike, ► Hellforged weapons - sweep

⚔ RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Infernal cannon	24"	3	2+	5	-1	2

⚔ MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
► Hellforged weapons - strike	Melee	6	2+	8	-2	3
► Hellforged weapons - sweep	Melee	14	2+	6	0	1

ABILITIES

RULES - Deadly Demise D3, Thrill Seekers

Ecstatic Death

If this model is destroyed by a melee attack, if it has not fought this phase, roll one D6: on a 2+, do not remove it from play. This model can fight after the attacking unit has finished making its attacks, and is then removed from play.

Excessive Vigour (Aura)

While a friendly Slaanesh unit is within 6" of this model, if that unit made a Charge move this turn, improve the Armour Penetration characteristic of melee weapons equipped by that unit by 1.

Lord of Excess

While this model is within 3" of one or more friendly Slaanesh Infantry, this model has the Lone Operative ability.

